

# The Gaming Standards Association

awards this

## Certificate of Compliance

to

# *Scientific Games International*

for

**Product: Lottery Control System, MPI SGVideo 2.2**

The above product was GSA Certified on June 4, 2010, found compliant with GSA standard S2S 1.3.1 as detailed in the attached Certification Details.

Digitally signed by Marc  
McDermott  
DN: cn=Marc McDermott,  
o=Gaming Standards  
Association, ou=GSA  
Certification Program,  
email=mmcdermott@gamingsta  
ndards.com, c=US  
Date: 2010.06.04 14:40:18 -07'00'



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Certification Authority

Certificate No: GSACT20100604001

## CERTIFICATION DETAILS

PRODUCT: Lottery Control System, MPI SGVideo 2.2
MANUFACTURER: Scientific Games International
APPLICATION BASIS: Lab Testing
TEST LAB: Gaming Laboratories International – Western Regional
STANDARD CERTIFIED IN: S2S 1.3.1

The product identified above has been certified as compliant with S2S 1.3.1 in the business functional groups listed below. For the most current information on this product certification, go to <http://cert.gamingstandards.com/?page=registry> and search for this record using the product MPI shown above.

### BUSINESS FUNCTIONAL GROUPS

#### COMMUNICATIONS

S2S COMMUNICATIONS

#### VOUCHER

ISSUE VOUCHER

REDEEM VOUCHER

LOG SUPPORT

#### EVENTFILTER

EVENTS BY ID



**Date of Report:** June 4, 2010

**Issued To:** Mr. Brennen D. Lawrence  
VP and General Manager, Video Gaming Systems  
Scientific Games Corporation  
1500 Bluegrass Lakes Parkway  
Alpharetta, GA 30004

**Issued By:** Gaming Laboratories World Headquarters  
Christine M. Gallo  
Sr. Director of Technical Compliance & Quality Assurance  
600 Airport Road, Lakewood, NJ 08701  
(732) 942-3999  
[www.gaminglabs.com](http://www.gaminglabs.com)

**Tested By:** Gaming Laboratories U.S. Regional Office  
4680 Table Mountain Drive, Suite 100, Golden, CO 80403

**Certification of:** SGVideo Lottery Control System Version 2.2.0.0

**GLI File Number:** SY-186-SGI-10-01

**Standards Tested Against and the Test Results:**

Standards Tested Against	Test Results
GSA S2S v1.3.1 Certification Requirements*	Pass

\*The above referenced hardware and or software has been tested in accordance with the standards set forth by Gaming Standards Association under the guidelines of their S2S certification program. The results of tests performed by **Gaming Laboratories International, LLC** confirm that the hardware and or software certified in this letter is in compliance with these standards. This standard is not intended for regulatory certification use.

THE RECIPIENT, BY ITS ACCEPTANCE OF THIS REPORT OR ANALYSIS, WILL BE DEEMED TO HAVE ACKNOWLEDGED AND AGREED TO ALL OF THE "TERMS AND CONDITIONS" SET FORTH BELOW. IF THE RECIPIENT DOES NOT AGREE TO ALL OF SUCH TERMS AND CONDITIONS, GLI WITHDRAWS THE CERTIFICATION PROVIDED OR ANALYSIS ESTABLISHED BY THIS REPORT AND THE RECIPIENT MUST IMMEDIATELY RETURN TO GLI ALL COPIES OF THIS REPORT AND MAKE NO REFERENCE TO THIS REPORT FOR ANY PURPOSE AT ANY TIME.



## GSA S2S Certification Report

### S2S Support:

The S2S v1.3.1 Certification Requirements Checklist from GSA Document gsa-p0086.004.02, on the following page is used to specify functional and interoperable GSA Certification requirements implemented by the product being certified for the GSA S2S Message Protocol v1.3.1.

The checklist identifies business functional groups, such as player rating or voucher issuance and redemption, in which a product can be certified. Each business functional group, or sub-group, corresponds with a set of functionality defined within the classes of the S2S protocol.

The S2S protocol document makes no requirements as to the transport used to convey the S2S messages. However, to be GSA certified requires the use of a GSA approved transport. As such this product has been additionally certified against a GSA approved transport.

Specific configurations and/or protocol compliant limited support of the business functional groups shown to be supported on the following page are included in detail in the **GSA Certification Notes** section of this letter.



**BUSINESS FUNCTIONAL GROUP**

**BUSINESS FUNCTIONAL GROUP**

<input checked="" type="checkbox"/> communications	<input type="checkbox"/> S2S Communications	<input type="checkbox"/> WAT	<input type="checkbox"/> WAT Transfer
<input type="checkbox"/> configuration	<input type="checkbox"/> Configuration		<input type="checkbox"/> Central Command and Control
<input type="checkbox"/> patron	<input type="checkbox"/> Unsolicited Host Update		<input type="checkbox"/> Log Support
	<input type="checkbox"/> Get Patron Info		<input type="checkbox"/> Encryption Key Exchange
	<input type="checkbox"/> Edge Update		<input type="checkbox"/> Events
	<input type="checkbox"/> Advanced Edge Update	<input type="checkbox"/> accountingMeter	<input type="checkbox"/> Meter Subscriptions
<input type="checkbox"/> openClose	<input type="checkbox"/> Unsolicited Host Update		<input type="checkbox"/> Meters on Demand
	<input type="checkbox"/> Open/Close	<input checked="" type="checkbox"/> eventFilter	<input type="checkbox"/> Events by ID
	<input type="checkbox"/> Table Post	<input type="checkbox"/> player	<input type="checkbox"/> Player Rating
	<input type="checkbox"/> Table Info		<input type="checkbox"/> Countdown
	<input type="checkbox"/> Pit Status		<input type="checkbox"/> Central Command and Control
<input type="checkbox"/> fillCredit	<input type="checkbox"/> Fill/Credit Unsolicited Host Update		<input type="checkbox"/> Log Support
	<input type="checkbox"/> Fill/Credit		<input type="checkbox"/> Events
	<input type="checkbox"/> Fill Info	<input type="checkbox"/> handpay	<input type="checkbox"/> Handpay Reporting
	<input type="checkbox"/> Advanced Fill Info		<input type="checkbox"/> Central Command and Control
<input type="checkbox"/> marker	<input type="checkbox"/> Unsolicited MARKER Info		<input type="checkbox"/> Remote Key-off
	<input type="checkbox"/> Marker Support		<input type="checkbox"/> EGM Log Support
	<input type="checkbox"/> Marker Info		<input type="checkbox"/> Cashier Client Support
	<input type="checkbox"/> Unsolicited TRANSFER Info		<input type="checkbox"/> Cashier Log Support
	<input type="checkbox"/> Transfer		<input type="checkbox"/> Events
	<input type="checkbox"/> Transfer Info	<input type="checkbox"/> registerClient	<input type="checkbox"/> Client Detail Queries
	<input type="checkbox"/> Unsolicited VOUCHER Info		<input type="checkbox"/> Client Information
	<input type="checkbox"/> Voucher Support		<input type="checkbox"/> Unsolicited Client Detail
	<input type="checkbox"/> Voucher Info	<input type="checkbox"/> infoUpdate	<input type="checkbox"/> Update Info
	<input type="checkbox"/> Unsolicited CPV Info	<input type="checkbox"/> authorization	<input type="checkbox"/> Authorize Changes
	<input type="checkbox"/> CPV Support	<input type="checkbox"/> g2sPassthrough	<input type="checkbox"/> Pass G2S Comms Through
<input type="checkbox"/> playerRating	<input type="checkbox"/> CPV Info	<input type="checkbox"/> progressive	<input type="checkbox"/> Host Support
	<input type="checkbox"/> Unsolicited Player Info		<input type="checkbox"/> Progressive Management
	<input type="checkbox"/> Player Rating		<input type="checkbox"/> Progressive Sign
	<input type="checkbox"/> Rating Info Support		<input type="checkbox"/> Client Participants
	<input type="checkbox"/> Unsolicited Jackpot Info		<input type="checkbox"/> Client Monitor
	<input type="checkbox"/> Issue Jackpot		<input type="checkbox"/> Client Management
	<input type="checkbox"/> Void Jackpot		<input type="checkbox"/> Progressive Logs
<input type="checkbox"/> jackpot	<input type="checkbox"/> Redeem Jackpot		<input type="checkbox"/> Progressive Sign Driver
	<input type="checkbox"/> Unsolicited Patron Info		<input type="checkbox"/> Client Support–Participating in Progressive
	<input type="checkbox"/> Issue Comp		<input type="checkbox"/> Client Support–Monitoring Progressive
	<input type="checkbox"/> Void Comp		<input type="checkbox"/> Multicast
	<input type="checkbox"/> Redeem Comp		<input type="checkbox"/> Events
	<input type="checkbox"/> Comp Info	<input type="checkbox"/> bonus	<input type="checkbox"/> Host Support
	<input type="checkbox"/> Advanced Comp Info		<input type="checkbox"/> Bonus Participants
<input type="checkbox"/> comp	<input type="checkbox"/> Encryption Key Exchange		<input type="checkbox"/> Bonus Monitors
	<input checked="" type="checkbox"/> voucher		<input type="checkbox"/> Client Support – Participating in Bonus
	<input checked="" type="checkbox"/> Issue Voucher		<input type="checkbox"/> Client Support – Monitoring Bonus
	<input checked="" type="checkbox"/> Redeem Voucher		<input type="checkbox"/> Bonus Logs
	<input type="checkbox"/> Voucher Reporting		<input type="checkbox"/> Multicast
	<input type="checkbox"/> Central Command and Control		<input type="checkbox"/> Events
	<input checked="" type="checkbox"/> Log Support		



## GSA Certification Notes:

### Namespace Support

<a href="http://www.gamingstandards.com/s2s/schemas/v1.2.6/">http://www.gamingstandards.com/s2s/schemas/v1.2.6/</a>
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<a href="http://www.gamingstandards.com/s2s/schemas/v1.2.6/Ext1">http://www.gamingstandards.com/s2s/schemas/v1.2.6/Ext1</a>
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### Limitations on Support:

The SGVideo Lottery Control System (VLCS) will only communicate through the use of the S2S protocol to an endpoint that specifies S2S Protocol version 1.3.1 as supported in the s2sVersion attribute of the commsOnLine command.

The SGVideo Lottery Control System (VLCS) will only communicate with voucher devices that are of S2S clientId egm or kiosk. A cashier client endpoint will not interoperate with the aforementioned system.

The SGVideo Lottery Control System (VLCS) supports the ability to validate offline vouchers through the manual authentication process as outlined in the S2S protocol, but does not support the ability to automatically mark the said vouchers as redeemed in the database.

### Required Configurations for Certification:

The SGVideo Lottery Control System (VLCS) can utilize Windows Server 2008 version 2 or higher Enterprise or Datacenter editions to meet the S2S Certification requirement, as described in GSA Document gsa-p0086.004.02, that an approved GSA transport be employed. The following configurations are necessary to be compliant to GSA Point-to-Point SOAP/HTTPS Transport and Security Specification v1.1.1.

To note, the outline for configuring each of the following features is laid out in general terms. It is the responsibility of the supplier to ensure that all necessary specific configurations are made for each version deployed in the field. All test results are based on the stated configurations above. Any deviations from these required features may result in behavior that is not GSA compliant and therefore not covered under the scope of this certification.



- To meet the GSA transport requirement that TLS v1.1 be employed as the encryption method for S2S communication, the VLCS\Server.exe.config file of the SGVideo Lottery Control System (VLCS) must be configured with a baseAddress of https://...
- To meet the GSA transport requirement for the SGVideo Lottery Control System (VLCS) to employ DHCP as a client on the S2S network, the Windows 2008 Server Local Area Connection properties for the Internet Protocol (TCP/IP) must be configured to obtain IP address automatically.



- To meet the GSA transport requirement for the SGVideo Lottery Control System (VLCS) to employ DNS as a client on the S2S network, the Windows 2008 Server Local Area Connection properties for the Internet Protocol (TCP/IP) must be configured to point to DNS server on the S2S network.
- To meet the GSA transport requirement for the SGVideo Lottery Control System (VLCS) to act as the NTPv3 server or client on the S2S network, the Windows Time service must be started from the Administrative Tools => Services utility.
- To meet the GSA transport requirement that allows the SGVideo Lottery Control System (VLCS) to act as the Certificate Authority for the S2S network, a Root CA must be created by the following process. The Active Directory Certificate Services role must be added from the Administrative Tools => Server Manager utility. Then a Certificate Authority role service must be configured as a type Enterprise and CA type Root CA. At this point, appropriate settings must be selected for the intended network. To note, GSA transport requirements do not require the SGVideo Lottery Control System (VLCS) to act as a CA but must have the capability to act as one if another CA is not present on the S2S network.
- To meet the GSA transport requirement that the SGVideo Lottery Control System (VLCS) employ the OCSP protocol as a part of the TLS certificate exchange process, either of the two following configurations must be made to support OCSP as a responder or to support OCSP responders.
  - To be configured to support OCSP as a responder, the Active Directory Certificate Services role must be added from the Administrative Tools => Server Manager utility. Then the Online Responder role service must be configured and IIS must be installed. At this point, appropriate settings must be selected for the intended network.
  - To allow the SGVideo Lottery Control System (VLCS) to communicate with OCSP responders, the Windows Server 2008 version 2 or higher Enterprise or Datacenter edition must first be configured as the Root CA for the S2S network as described previously. From there the Active Directory Certificate Services role must be added from the Administrative Tools => Server Manager utility. Then the Online Responder role service must be configured and IIS must be installed. At this point, the following steps must be taken and appropriate settings must be selected for the intended network.
    - Configure certificate templates and issuance properties for OCSP Response Signing certificates.
    - Configure enrollment permissions for any computers that will be hosting Online Responders.
    - Add the location of the Online Responder or OCSP responder to the authority information access extension on the CA.
    - Enable the OCSP Response Signing certificate template for the CA.



- To meet the GSA transport requirement that the SGVideo Lottery Control System (VLCS) employ the SCEP protocol as a part of the TLS certificate exchange process, the Windows 2008 Server Manager utility must be used to add Active Directory Domain Services as an installed Server Role with Network Device Enrollment Services added as a configured service role. At this point, appropriate settings must be selected for the intended network.

General Notes:

The system hardware used in testing is not the same as the hardware used in the production environment. While this should not affect most of the software testing that was conducted, there is a chance that the hardware in the field may perform differently than the hardware in our laboratory.



Our test environment consisted of only a handful of S2S simulators connected to the SGVideo Lottery Control System (VLCS), there may be issues associated with load or intermittent occurrence that will not be detected in our laboratory.

**S2S Conformance Criteria Deficiencies:** N/A

Is this Critical?	Command/Error/Event/Meters	Description of Deficiency
<input type="checkbox"/>		

**System Being Certified:**

System	Version	GLI Verify® CDCK Signature	GLI Verify® SHA-1 Signature
SGVideo Lottery Control System Installation CD ①	2.2.0.0	587E	081D6CAA8D66319F18B1642E556 05273C434C4CE

GLI Verify® v5.0 is an application developed by **Gaming Laboratories International, LLC** (GLI) to generate SHA-1 and CDCK signatures on files, folders, DVD, CD and Compact Flash media. GLI Verify® v5.0 can be downloaded from GLI’s website at [www.gaminglabs.com](http://www.gaminglabs.com). Or contact GLI Compliance at 1-888-GLI-REGS (454-7347) or E-Mail at [compliance@gaminglabs.com](mailto:compliance@gaminglabs.com).





①GLI Verify® - Verification Procedure:

1. Log onto the server
2. Run GLI Verify® 5.0
3. Select “Device” for the Signature Method option
4. Based on the provided path, browse to the intended drive to signature.
5. If a different seed is needed, click the Options drop down menu and select General Options. Under the Algorithms tab select the seed, HMAC, or salt desired.
6. Click the “Calculate” button.
7. The program will generate a CDCK and SHA-1 signature and display the results in the center window.

**System Software Being Certified:**

The files for the listed system components will be installed off of the installation CDs via the standard Windows installer program. Once the programs are properly installed, the appropriate \*.dll, \*.ctf, \*.exe and \*.xml files will reside in the referenced paths. The following table shows the directory of all the critical files.

**System software being certified as a part of the VCLS Service application:**

Directory or File Names	GLI Verify® CDCK Signature	GLI Verify® SHA-1 Signature
S2SSchema1_3_1 ②	4C21	603AA673CB6A1FABC3917 06A3BB7994FC917375F
Transformations ②	E03F	CDA1F361597958321D1391 4A9582BB3217DF0796
AEGIS Host.exe ③	1776	92626672CA654652625A5F EA3C3730657213C481
dialout.dll ③	A1B9	CDFE1542C113C425863EB D98A490E5D2B13202D6
dialout.dll.pbk③	0F78	DA39A3EE5E6B4B0D3255B FEF95601890AFD80709
Microsoft.ApplicationBlocks.Data.dll ③	8156	2B647AE82E2E8E22DB31B C12A4E98A82AF07262C
Microsoft.ApplicationBlocks.Data.xml ③	07FB	AA07B41CD249F29A02B3B A48CD77FE5ABD27FB7D
Microsoft.Practices.EnterpriseLibrary. Common.dll③	A382	3C8ABC9F8D44BFA45D0E 9C6EEC15EA7332EB8C45
Microsoft.Practices.EnterpriseLibrary. Common.xml③	FF7C	6049BDA03A7AEE53C7C05 859412AEF9C423654ED
Microsoft.Practices.EnterpriseLibrary. Data.dll③	BC19	BC9ADE2532271D00149D1 669757EE7DC46C508D7



Directory or File Names	GLI Verify® CDCK Signature	GLI Verify® SHA-1 Signature
Microsoft.Practices.EnterpriseLibrary.Data.xml <sup>③</sup>	EC1D	65CB119D9A36FD8D6015F7390D3E29EBC5CE0749
Microsoft.Practices.EnterpriseLibrary.Logging.dll <sup>③</sup>	FE45	D223A818B995826377A1DAA202360E7B3E7B6F4C
Microsoft.Practices.EnterpriseLibrary.Logging.xml <sup>③</sup>	A342	75676901BCDE9999D0D3395F82606DF21F9EEEDE
Microsoft.Practices.ObjectBuilder2.dll <sup>③</sup>	9015	D131B80CA2CB3EFDB54702724DA8309E7E2FD601
Microsoft.Practices.Unity.dll <sup>③</sup>	694E	29C8FD58B64E50384C52E1106D9541227B745473
S2SSerializableObjects.dll <sup>③</sup>	D3F5	3CBC8C8AFE2E2FF4C8E913ABE8F124E5BF820E46
S2SSerializableObjects.XmlSerializers.dll <sup>③</sup>	8584	B48A3A388039222B241EC08197875FC49FAC8A44
S2SService.dll <sup>③</sup>	39E3	A9B9664895743046D69F162813E0D5F6E2688BDB
sgirasapi.dll <sup>③</sup>	58E2	1211AA3126B1C7DEA4C5C0A4E60A5D6E22D1CB6A
sgirasapi.dll.config <sup>③</sup>	A096	52CF34F9DF9BFE0E36F3C9980C8086A0FB2B287D
VLCS.dll <sup>③</sup>	5A86	B090F6B14E72F3822F193B33873D5D2C1641CEF4
VLCSServer.exe <sup>③</sup>	6213	FB18AA898CCEBAB6C5EA05E0B36A3A5EA933B01B
VLCSService.dll <sup>③</sup>	DF2E	4D28D956C3975A51C17BA60123E2171069A64077

**System software being certified as a part of the VCLManager application:**

Directory Name	GLI Verify® CDCK Signature	GLI Verify® SHA-1 Signature
VCLManager <sup>②</sup>	C484	A41FCA6C8885BAF830C3EE50A3E6F698E288494B



System software being certified as a part of the Command and Control application:

File Names	GLI Verify® CDCK Signature	GLI Verify® SHA-1 Signature
AnimationControl.dll ③	C405	5ED2FAE00C7F4CD03BBB 4D7786416203DA9AB6B0
CommandControl.exe ③	DA8A	158214ECEFAC87914877D 850D6C9CAB1BC16065
CommandControl.xml ③	EDF1	B11EC09EE2CAAA4BE8A5 94173F13E091B8EC51A0
ControlConsoleClassLibrary.dll ③	1B7C	85DEAC8ECA13454C10F45 35C032326CA6AAE618D
Infragistics2.Shared.v6.2. Dll ③	7D38	82C4B1B3DAF8AF92F5E09 62B3F46F196281EC8FC
Infragistics2.Shared.v6.2.xml ③	8844	7BBE52783A6FD7E46718E6 57E0BAE79143DB3B78
Infragistics2.Win.UltraWinGrid.v6 .2.dll ③	C8D4	FE013759E590B9BB85D11E B347D5AA56738755AB
Infragistics2.Win.UltraWinGrid.v6 .2.xml ③	F269	26A7DDDBC56937B977CE EFB17AEE7A7ED6831978
Infragistics2.Win.UltraWinToolba rs.v6.2.dll ③	9CB5	CE816434548BB8AC3E893E 0C37125F93D9F5C1F7
Infragistics2.Win.UltraWinToolba rs.v6.2.xml ③	5883	63A6C36685A08FB0D0F21 ACB676FC45F00F9703A
Infragistics2.Win.v6.2.dll ③	F1FE	6475388EC7DF08E21A2CC2 80D6321AC342BF51C0
Infragistics2.Win.v6.2.xml ③	2AC1	E3D94227FB09987E03BCE9 FEDE12AF15B4FE2557
Microsoft.ApplicationBlocks.Data. dll ③	8156	2B647AE82E2E8E22DB31B C12A4E98A82AF07262C
Microsoft.ApplicationBlocks.Data. xml ③	07FB	AA07B41CD249F29A02B3B A48CD77FE5ABD27FB7D



File Names	GLI Verify® CDCK Signature ②	GLI Verify® SHA-1 Signature ②
MWCommon.dll ③	3676	1F3DB9F0E9C52780BA87 B4E965882C9672E98758
MWControls.dll ③	6256	7419A57DFE8243675D75 DE7D9421E225924F9FE3
PrintPromoVouchers.dll ③	5C52	15EC9237E3A3C1E818A5 90536616289C661F42BC
PrintPromoVouchers.xml ③	C062	CF04D907A59002EAF971 7E11858708DEA2308A9F
VLCS.dll ③	5A86	B090F6B14E72F3822F193 B33873D5D2C1641CEF4

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②GLI Verify® - Verification Procedure for Directories:

1. Log onto the server
2. Run GLI Verify® 5.0
3. Select “Directory” for the Signature Method option
4. Select “Windows File System” for the File Method
5. Based on the provided path, browse to the intended directory to signature.
6. If a different seed is needed, click the Options drop down menu and select General Options. Under the Algorithms tab select the seed, HMAC, or salt desired.
7. Click the “Calculate” button.
8. The program will generate a CDCK and SHA-1 signature and display the results in the center window.

③GLI Verify® - Verification Procedure for Files:

1. Log onto the server
2. Run GLI Verify® 5.0
3. Select “File” for the Signature Method option
4. Select “Windows File System” for the File Method
5. Based on the provided path, browse to the intended file to signature.
6. If a different seed is needed, click the Options drop down menu and select General Options. Under the Algorithms tab select the seed, HMAC, or salt desired.
7. Click the “Calculate” button.
8. The program will generate a CDCK and SHA-1 signature and display the results in the center window.



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GLI WARRANTS TO THE RECIPIENT THAT ALL SERVICES PROVIDED BY GLI HEREUNDER HAVE BEEN PERFORMED IN ACCORDANCE WITH ESTABLISHED AND RECOGNIZED TESTING PROCEDURES AND WITH REASONABLE CARE IN ACCORDANCE WITH APPLICABLE LAWS. GLI DOES NOT MAKE, AND EXPRESSLY DISCLAIMS, ALL OTHER WARRANTIES OF ANY KIND, EXPRESSED OR IMPLIED, INCLUDING WITHOUT LIMITATION ANY WARRANTIES OF NON-INFRINGEMENT, MERCHANTABILITY, SUITABILITY OR FITNESS FOR A PARTICULAR PURPOSE. WITHOUT LIMITING ANY OF THE FOREGOING, UNDER NO CIRCUMSTANCES SHOULD THE CERTIFICATION ESTABLISHED BY THIS REPORT BE CONSTRUED TO IMPLY ANY ENDORSEMENT OR WARRANTY REGARDING THE FUNCTIONALITY, QUALITY OR PERFORMANCE OF THE SUBJECT HARDWARE OR SOFTWARE, AND NO PERSON OR PARTY SHALL STATE OR IMPLY ANYTHING TO THE CONTRARY. THE LIABILITY AND OBLIGATIONS OF GLI HEREUNDER, AND THE REMEDY OF THE RECIPIENT, UNDER OR IN CONNECTION WITH THIS AGREEMENT SHALL BE LIMITED TO, AT GLI'S OPTION, REPLACEMENT OF THE SERVICES PROVIDED OR THE REFUND BY GLI OF ANY MONIES RECEIVED BY IT FOR THE SERVICES PROVIDED. IN NO EVENT SHALL GLI BE RESPONSIBLE TO THE RECIPIENT OR ANY THIRD PARTY FOR ANY CONSEQUENTIAL, INCIDENTAL, DIRECT, INDIRECT OR SPECIAL DAMAGES, INCLUDING WITHOUT LIMITATION DAMAGES FOR LOST PROFITS OR REVENUE, BUSINESS INTERRUPTION, OR PUNITIVE DAMAGES, EVEN IF GLI HAD BEEN ADVISED OF THE POTENTIAL FOR SUCH DAMAGES AND WHETHER SUCH DAMAGES ARISE IN CONTRACT, NEGLIGENCE, TORT, UNDER STATUTE, IN EQUITY, AT LAW OR OTHERWISE. ALL RIGHTS AND REMEDIES OF THIRD PARTIES RELATING TO PRODUCTS AND SERVICES THAT ARE THE SUBJECT OF THE CERTIFICATION ESTABLISHED BY THIS REPORT SHALL BE THE EXCLUSIVE RESPONSIBILITY OF THE RECIPIENT AND GLI EXPRESSLY DISCLAIMS ANY LIABILITY WHATSOEVER IN CONNECTION WITH SUCH THIRD PARTY RIGHTS AND REMEDIES. GLI AND THE RECIPIENT ACKNOWLEDGE AND AGREE THAT THE SERVICES PROVIDED BY GLI HEREUNDER COULD NOT BE RENDERED BY GLI UNDER THE TERMS PROVIDED HEREIN WITHOUT AN INCREASE IN COST IF GLI WAS REQUIRED TO PROVIDE ANY WARRANTIES IN ADDITION TO, OR IN LIEU OF, OR WAS REQUIRED TO ASSUME ANY LIABILITY IN EXCESS OF, THE FOREGOING.



If you should have any questions regarding this information, please feel free to contact our office.

Sincerely,  
**GAMING LABORATORIES INTERNATIONAL, LLC**

A handwritten signature in black ink that reads "Chello".

Christine M. Gallo  
Sr. Director of Technical Compliance & Quality Assurance

jc/sn