GAMING STANDARDS



ADOPTION

SURVEY

2017

SURVEY PARTICIPANTS (2017 Respondents are highlighted)

	EGMs	SYSTEM	TRANSLATOR	PERIPH
ARISTO CRAT	✓	✓		
COMTRADE GAMING	√	✓	✓	
C().				1
EVERI	√	✓		
each tre	√			
₿IGT	V	✓		
INSPIRED (V			
ıntralot		1	✓	
G YCW,				1
Nanoptix				J
—NOVOMATIC——GAMING INDUSTRIES	√	✓	✓	
Splaytech Supra or success		√		
A Mafer Group Company Sankyo -All for dreams				√
SCIENTIFIC GAMES'	√	√	✓	
§ Smernax	√			
CAMING	√			
TOTAL	10	8	4	4

SURVEY HIGHLIGHTS

7

COMPANIES PROVIDED UPDATED INFO

Support for G2S Continues to Grow





10% GROWTH OVER LAST YEAR

8 System Suppliers Support G2S

25% GROWTH OVER LAST YEAR

4 Translator Suppliers Support G2S

50% GR

GROWTH OVER LAST YEAR

Note: figures compare 2017 to 2016.

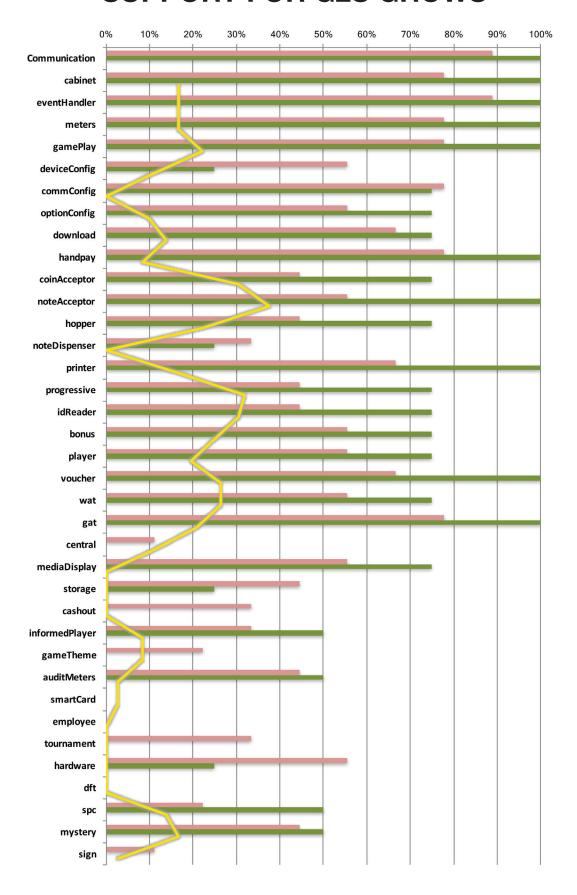
100%

50%

of Major EGM Suppliers support G2S v1.1, Transport & Security v1.2 and GAT 3.5 of Major EGM Suppliers are actively implementing G2S v2.1 and v3.0

Suppliers are moving towards the implementation of our very latest standards!

MAJOR INDUSTRY SUPPLIERS SUPPORT FOR G2S GROWS

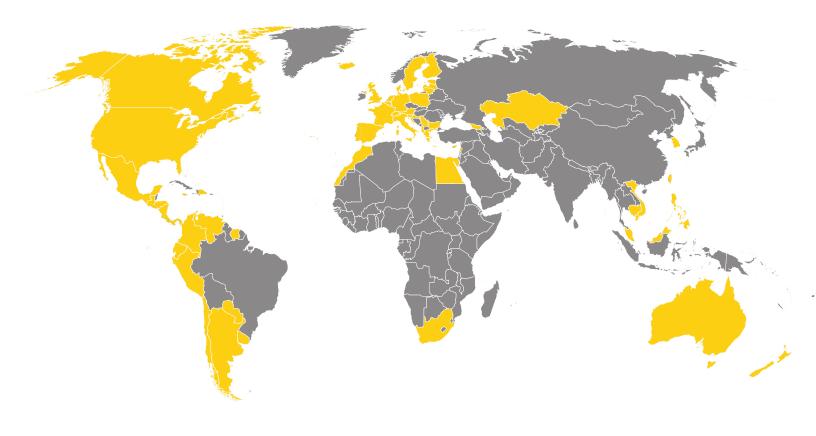


2016 EGM Support

3

2017 EGM Support 2 per Mov. Avg. (2017)

GSA STANDARDS ARE DEPLOYED IN 77 COUNTRIES



ASIA	9
AFRICA	4
CARIBBEAN	9
EUROPE	34
MIDDLE EAST	2
NORTH AMERICA	3
PACIFIC	2
SOUTH AMERICA	14

THE FORUM FOR TECHNICAL INNOVATION

Become a GSA Member and let your voice be heard by participating in our next survey.

